SALSA VALSA

Merging Web2 & Web3 in an immersive GameFi & Entertainment ecosystem of complimentary products



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WHAT IS SALSA VALLEY?



It's more than a game!

Imagine Silicon Valley, but in the virtual world of crypto

It's a unique cryptoworld, based on the «Salsa Valley Stories»

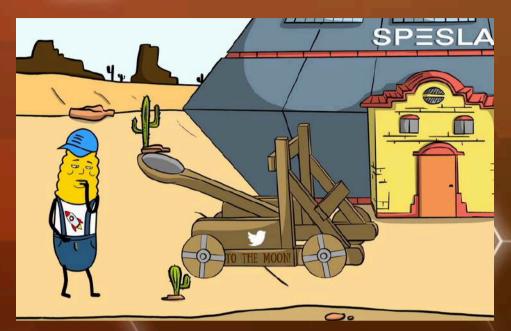
Create your own cryptohistory and earn in our meme crypto cartoon series, crypto board game, Cook&Earn & Shill&Earn mobile games and Mooniverse!

Powered by Network Effect, dynamic NFT and \$SALSA Token



GET FUN E

1. SALSA VALLEY STORIES



Cartoon series, where cryptocurrency comes alive



2024











Onion Swap

2. CRYPTO BOARD GAME





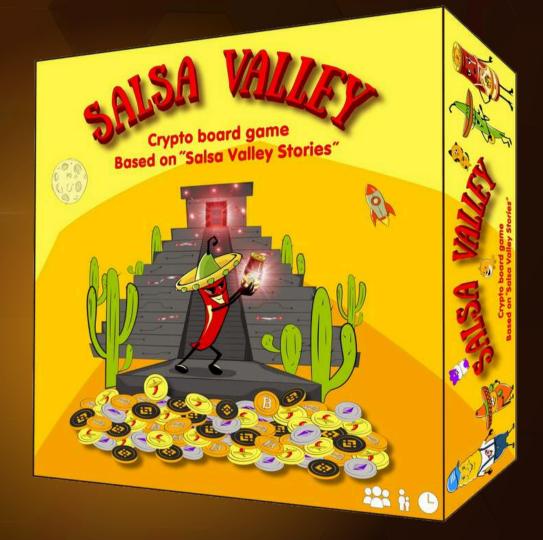
DEX wallets

Meme Game strategy roles møney

CZ Land 2021

Bitcoin Volcano 2024

NFT and News cards







3. COOK&EARN GAME





Get vegetables

Grow bushes



Mint NFT

2024

Make up recipes

Earn



























Create sauce/

2021

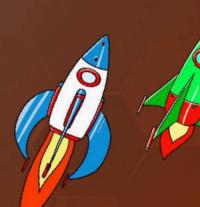








4. SHILL&EARN GAME





Choose a rocket

Use NFT as a fuel

Launch your røcket

Earn \$SALSA



2024



2025





A New Era of SocialFi











6.FULL-LENGTH CARTOON



"The Legend of the 4 Vegetables" (working title)



2024

2025





Costly user engagement



Attracting and retaining audiences, and maintaining product interest long-term is tough and expensive for projects teams

PROBLEMS

Multi-accounts



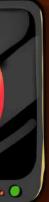
Users create multi-accounts for unfair advantages in economies, rare items and harming ecosystem integrity



Most play for airdrops

Just few crypto users really play Web3 games or use products, despite users' interest in gamified interactions and revenue

Ad-blocks



With 42.7% using ad blockers, a significant part of the potential audience misses targeted ads, affecting project reach

Low-cost ad channels



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Our brand new marketing products serve as tools for interactive spending, engagement, and collaboration, promoted through food and board game bloggers

SOLUTIONS

Profile efficiency



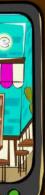
It is cost-effective for users to grow their profile and benefit from it across whole ecosystem, rather than constantly creating numerous new profiles



Web2 players enjoy fun

By providing Web2 users an entertainment ecosystem easy earning potential, we'll with transition a large audience into the crypto sphere

Integrated engagement



Creating lasting connections with users by seamlessly embedding brands ecosystem in / our products: cartoons, board games, P2E games & the Metaverse

B2B PLATFORM FEATURES

For Web3 projects



Tap into Web2 users, amplifying reach and

Low-cost leads

Discover new customers inexpensively, efficiently expanding your user base

Brand awareness

Elevate brand in crypto and gaming, building trust and recognition with potential users

Long-term interaction

Nurture lasting engagement and loyalty as users discover through our integration

B2C PLATFORM FEATURES

Membership & Engagement Tap into Web2 users, amplifying reach and driving growth

Entertainment & Learning Exploring a world of fun activities with immersive gamified learning experience

Earn Get rewards, tokens through participation and contributions to the Salsa Valley

Easy Entrance into Web3

Join cryptoworld through the user-friendly global gateway with a one-click entry point.

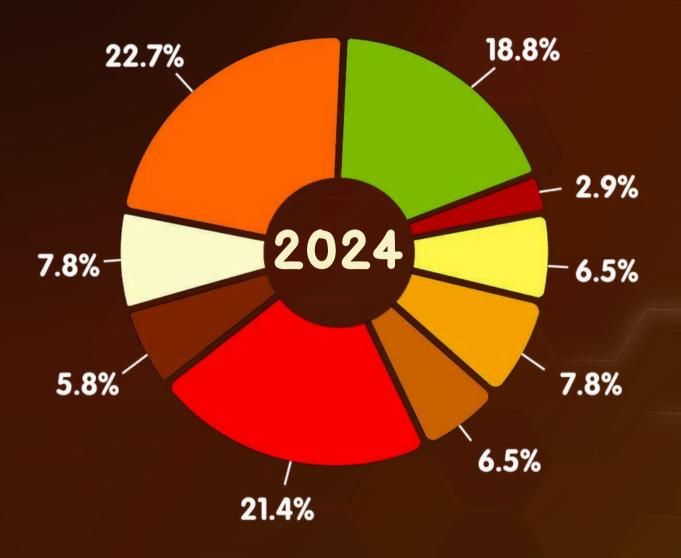
Cook2Ea Game

Crypto Board

Crypto Cartoo

For users

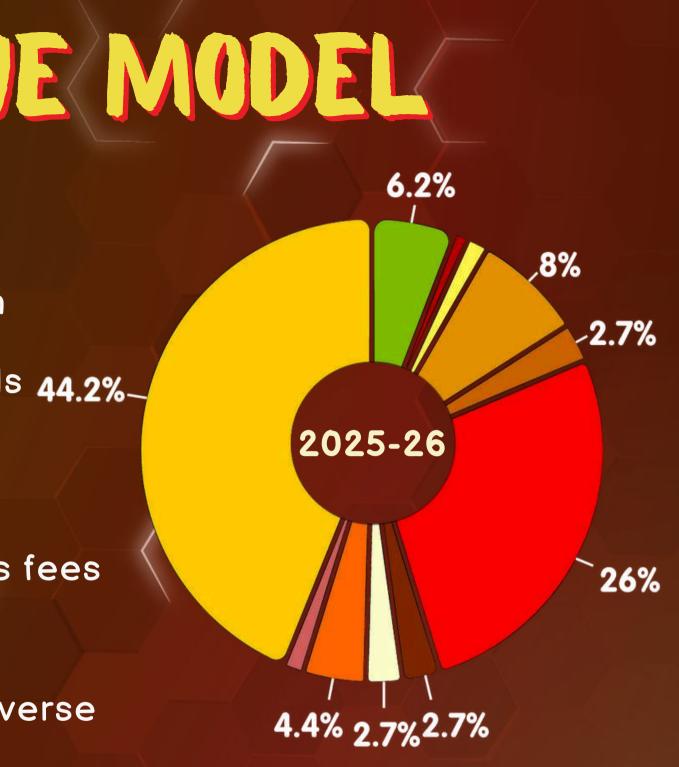
BUSINESS REVENUE MODEL



B2B - 28%; B2C - 72%

Cartoon integration sponsorship packs Board game integration sponsorship packs P2E games commercials 44.2% Web3 in-games fees Web2 games assets NFT P2E games assets Secondary market sales fees Subscriptions Board game sales NFT estate in the Metaverse

Full-length cartoon worldwide distribution



B2B - 9%; B2C -47%; Other - 44%

WHO DRIVES THE NETWORK EFFECT IN GAME INDUSTRY

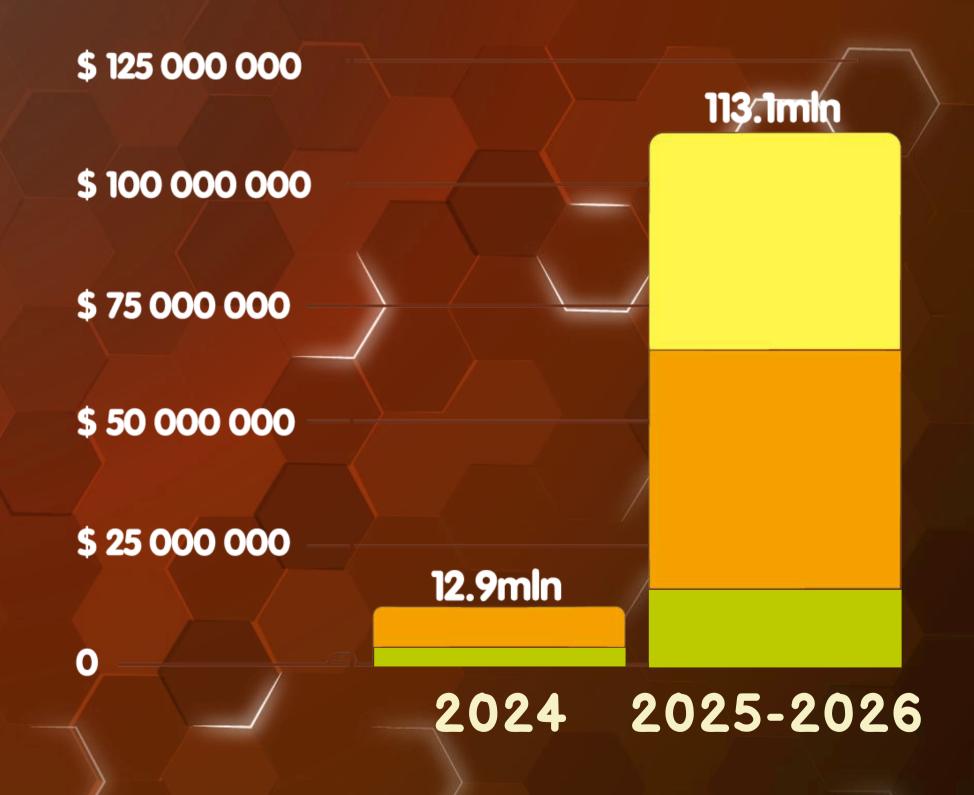
anime ca BRANDS



Nintendo[®]



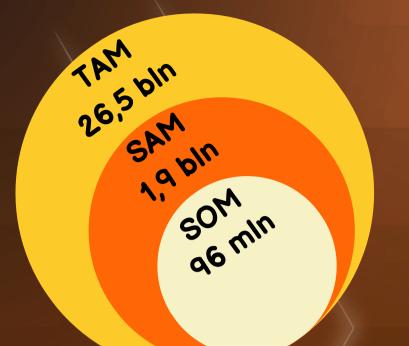
PROJECTED REVENUE



B2B Advertising Sponsorship NFT Estate sales B₂C **Commissions** Subscriptions Web2 games assets NFT games assets Secondary market sale Board game

Other

Full-length cartoon worldwide distribution



3300M MIN

7, SAN

108 ANY 108 BIN

GameFi

Audience: Crypto Enthusiasts, NFT Collectors (P2E, Blockchain crypto-themed games, & Digital Art Puzzles)

Board games

Audience: Geeks, friends & families, brands crypto lovers (Monopoly, Eurogames: Cash Flow. Terraforming Mars)

MARKET SIZE:

Audience:

Casual gamers (such as Match-Three game, Farm Simulation) and Gambling Apps users

Mobile games Meme Tokens

Audience: Crypto Enthusiasts, degens, gem hunters, meme lovers (Shiba, Doge, Ponke, Pundu, etc)



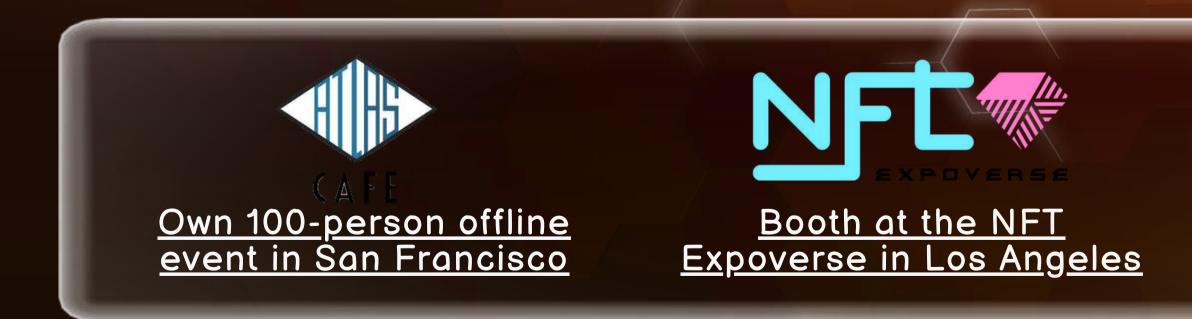
TAN 19 bin SAN 1.9 bin SONY SIMIN



OUR TRACTION



Cartoons AVD: 79-93% (Up to 1649%)





\$40k NFT sales revenue

MDP Board Game: 20+ Players, 2-4 Hrs Weekly



Booth at the Miami NFT Week Expo

OUR ACHIEVEMENTS





American Metaverse Awards

People's Choice Award



<u>1st place in the JGN</u> <u>NFT contest</u>

OUR PARTNERSHIPS









LGCY.NETWORK



OBS WORLD

SALSA TOKEN UTILITY

\$SALSA is a native token that powers the entire Salsa Valley ecosystem



P2E economy

Usability in P2E gameplays, rewards for content creators, subscriptions, tournaments entry, Metaverse transactions

Payments

Ability to pay for purchases in partner restaurants, buy board-game, NFTs and pay for (news portal) ads



Voting rights

Ability in voting for project important changes, cartoon scenarios, characters and the Metaverse, and earn rewards

SALSA TOKEN KEY FEATURES





Rejecting transactions >0.01% total supply to prevent abrupt pump/dump

Auto LP Funding

4% fee boosts Pool, benefiting holders long-term

Liquidity \$SALSA



RFI Static Rewards

4% fee goes to all \$SALSA holders, including burn address for deflation

TOKENOMICS IMC without Lig: \$577K IMC: \$915K

FDV	′: \$25№	1 IMC: \$91	5K IMC without Liq: \$
Pool	%	\$SALSA	
Seed Round	5%	50,000,000	
Private Round	12%	120,000,000	
Public Round	2%	20,000,000	
Liquidity	9%	90,000,000	
Treasury	16%	160,000,000	SA TOKEN
Marketing	13%	130,000,000	
Team	13%	130,000,000	STILLED TOK
Ecosystem	23%	230,000,000	GET FUN & DE THE GET FUN & BE PERIT
Kol's & Advisors	7%	70,000,000	
Total	100%	1,000,000,000	



Investor control: 19%

% TGE	Cliff	Vesting
3%	7	13
5%	4	11
20%	0	9
 15%	0	24
0%	15	28
2%	0	36
0%	12	36
4%	0	48
0%	4	12

CUMULATIVE VESTING DIAGRAM

1 bln	
800 mln	
600 mln	
400 mln	
200 mln	
0	

Kol's & Advisors
Ecosystem
Team
Marketing
Treasury
Liquidity
Public round
Private round
Seed round

GO-TO-MARKET STRATEGY





Metaverse

ROADMAP

- Idea & concept, market research
 Ecosystem websites, social
 medias Cartoon episodes 1&2
 release
 INO
 Smart-contract audit
 - - events VINOs

- Cook&Earn concept
 Board game MDP & events
 Completing the incubation
 EXPOs
 Entering American Metaverse Awards contest
 - Fundraising
 - Legalization
 - New Season of cartoon
 release
 - Board game release
 - Cook&Earn release
 - Marketing campaign

- Round 3 fundraising
- Metaverse game MVP
- Board game add-ons release
- HOT sauce line release
- Metaverse release
- Full-length cartoon release

• IDO & New token launch

- New Season cartoon release
- Board game next edition release
- Shill&Earn release
- INO
- DEX & CEX listings
- Partnership with famous animation
- studio (e.x. Pixar, Illumination, etc)

TEAM









Head of Web3 products Boeing Mid-Level Manufacturing Engineer. Computer games development tutor for children.

Alex Kytniukh **Co-Founder**



24 years of entrepreneurial experience & \$5m+ revenue generation, including large food production. Founder of the escape rooms network. In crypto since 2017. Co-Founder of "Brandgeneration"/ company. Co-Founder of the b2b crypto integration service agency "Crypto-Sell".

Yulia Mazura **Co-Founder**











Olena Mazura CBO

25 years of entrepreneurship & \$10m+ revenue generation experience. 16 yr in digital marketing. 27 yr in management & finance. Co-Founder of HealthTech & "DIGIAGEE" AI startups and "Brandgeneration". Founder of "OLKTE GROUP LTD".

Vitalii Bryzhan

ADVISORS

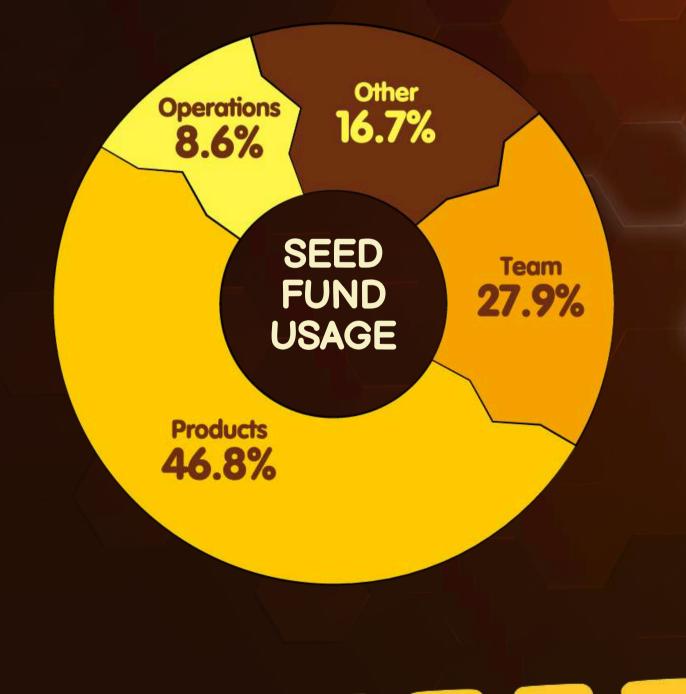
Kenneth Berey

Web3 marketing & sales strategist. CEO & founder of ConnectWeb3 Philippines, the 1st licensed Web3/BPO outsourcing company in the Philippines. Experienced in 250+ Web3 projects. Speaker at intern. marketing & brand awareness Web3 events.

The world's leading investment fund, blockchain startup advisor and market maker.

Game development company. Web3 8+ years on market. 100+ games released.

THE ASK "First come, first served"



PRIVATE Readiness: Cartoon - 2 season Board Game - Done Cook&Earn Game - Done Community is large

SEED \$600 000

Readiness: Cartoon - 1 season Board Game - MDP Mobile Games - Concept Community is small

PUBLIC

Readiness: Cartoon - 3 season Board Game Add-on - Done Shill&Earn Game - Done Community is extra large



GET FUN & BE PEPPER!



 ──── <u>salsavalley.com</u>

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